

Petri Net Course Program

Sunday – 19.06.2016

9:30	11:00	[S2] Petri Net Course: Jetty Kleijn, Basic Net Classes (Part I)
11:00	11:30	[Council Hall] Break
11:30	13:00	[S2] Petri Net Course: Jetty Kleijn, Basic Net Classes (Part II)
13:00	14:30	[Bar] Lunch
14:30	16:00	[S2] Petri Net Course: Lars Kristensen, Coloured Petri Nets I (Part I)
16:00	16:30	[Council Hall] Break
16:30	18:00	[S2] Petri Net Course: Lars Kristensen, Coloured Petri Nets I (Part II)

Monday – 20.06.2016

8:45	10:15	[S2] Petri Net Course: Lars Kristensen, Coloured Petri Nets II (Part I)
10:15	10:45	[Council Hall] Break
10:45	12:15	[S2] Petri Net Course: Lars Kristensen, Coloured Petri Nets II (Part II)
12:15	13:45	[Bar] Lunch
13:45	15:15	[S2] Petri Net Course: Serge Haddad, Time and Stochastic Petri Nets (Part I)
15:15	15:45	[Council Hall] Break
15:45	17:15	[S2] Petri Net Course: Serge Haddad, Time and Stochastic Petri Nets (Part II)
18:15	20:00	Barbeque at the Faculty courtyard

Tuesday – 21.06.2016

8:45	10:15	[S5] Advanced Tutorial: Etienne Andre, Didier Lime, Wojciech Penczek, Laure Petrucci, Parametric Verification (Part I)	[S2] Advanced Tutorial: Alex Yakovlev, Modelling, Synthesis and Verification of Hardware (Part I)
10:15	10:45	[Council Hall] Break	
10:45	12:15	[S5] Advanced Tutorial: Etienne Andre, Didier Lime, Wojciech Penczek, Laure Petrucci, Parametric Verification (Part II)	[S2] Advanced Tutorial: Alex Yakovlev, Modelling, Synthesis and Verification of Hardware (Part II)
12:15	13:45	[Bar] Lunch	
13:45	15:15	[S5] Advanced Tutorial: Etienne Andre, Didier Lime, Wojciech Penczek, Laure Petrucci, Parametric Verification (Part III)	[S2] Advanced Tutorial: Alex Yakovlev, Modelling, Synthesis and Verification of Hardware (Part III)
15:15	15:45	[Council Hall] Break	
15:45	17:15	[S5] Advanced Tutorial: Etienne Andre, Didier Lime, Wojciech Penczek, Laure Petrucci, Parametric Verification (Part IV)	[S2] Advanced Tutorial: Alex Yakovlev, Modelling, Synthesis and Verification of Hardware (Part IV)
18:45	22:00	Steering Committee meeting and dinner	